

Die spanne ding mee om 'n Wisseltrofee deur JAS Collen geskenk

Spelreëls vir die Kompetisie

A. Gemengde Pare

1. Skoene met plat sool, sonder skerp hakke, sal gedra word. Spesiale span- of sosiale drag
2. Afhangend van die weersomstandighede begin spel nie later as 17:00 (5nm) nie.
3. Elke wedstryd word met **drie balle** oor 15 skofte gespeel (driebal pare).
4. **Geen proefskofte toegelaat**

B. Telling

1. Aan die einde van elke 5de skof (stel) kry die wenspan (van die stel) 2 punte.
Indien spel gestaak word agv weer of ander geldige rede, kry elke span 1 punt.
2. Aan einde van spel (15 skofte/ drie stelle) kry die wenspan (totale skote), 4 punte. Indien spel voor die einde van wedstryd agv geldige redes gestaak word, kry elke span 2 punte
3. Die maksimum punte wat per wedstryd behaal kan word is 10.
4. Voorbeeld. Sê span A het aan einde van skof 5 die meeste skote. Hulle verdien dan 2 punte. Indien hulle dan weer vir skofte 11-15 die meeste skote het kry hulle nog 2 punte. Span A het dus 4 punte. Indien span A se **totale skote** (skofte 1-15) meer is as die van die opponent, kry hulle nog 4 punte vir die wen. Span A verdien dus in totaal 8 punte. Die opponente kry dan slegs 2 punte indien hulle skofte 6-10 gewen het.

C. Plasing van Wit bal

Indien die wit bal op enige stadium tydens spel, buite die grense beland of te ruste kom op 'n afstand minder as 20 meter van die matlyn, **sal dit op die 2 meter merk geplaas word.**
(Reël B3.1 & B3.2 is van toepassing. Sien ook reëls 56.5.2 en 56.5.3 asook die Bywette.)

D. Afstanddoening

In die geval waar 'n span afstand doen van die wedstryd sal die betrokke span geen punte (0) kry nie. Die opponerende span kry dan tien (10) wedstrydpunte en 'n skote telling van tien (10).

E. Plaasvervangers

Een plaasvervanger word per wedstryd toegelaat.

F. Afhandeling van 'n rondte

Rondtes moet op die gelote dag gespeel word. Indien die rondte as gevolg van enige rede nie klaar gespeel kan word nie, word die punte toegewys soos in paragraaf

G: Ongure weer, beskryf.

G. Ongure Weer

1. Indien spel gestaak word voordat 'n stel voltooi is, kry elke span vyf (5) punte
2. Na 5 skofte (stel) tel die punte reeds aangeteken en word slegs die oorblywende punte gelykop verdeel.

H. Wenners/Loting

1. Kompetisie word op 'n loting basis gespeel
2. Na die eerste rondte word wenners teen wenners geloot. Geen span sal meer as een (1) keer teen mekaar speel nie.
 - 2.1 Die eerste rondte is 'n lukraak loting waarin die Kompetisie Sekretarisse en Organiseerders betrokke is
 - 2.2 Vir die daaropvolgende rondtes word die **uitslae van die vorige rondte** gebruik om wenners teen wenners te laat speel. Die spantellings word gesorteer met die punte (maks 10) as eerste sorteer veld en skote verskil as tweede veld
 - 2.3 Die spanne bo-aan die lys (1ste en 2de) sal nou teen mekaar speel, 3de en 4de op lys speel teen mekaar ens.
 - 2.4 Waar span 1 en 2 (para 2.3 hierbo) alreeds teen mekaar gespeel het sal span 1 teen span 3 speel en span 2 teen span 4 speel, ens
3. Die kompetisie word oor sewe (7) agtereenvolgende weke gespeel
4. Die wenners van die kompetisie is die span met die hoogste punte.
5. Indien twee of meer spanne gelyke punte het sal die skote verskil tel.
6. Indien 'n wenner nog nie bepaal kan word nie word reëls 28.4,5 en 6 van die Reels van die Spel toegepas.
 - Indien daar nie 'n wenner is nie, sal die betrokke spanne een skof speel om die wenner te bepaal.
 - Indien 'n dooie skof, sal 'n volgende skof gespeel word totdat 'n wenner bepaal is. (Reel 20.3)

I. Dispute

1. Dispute/klagtes van enige aard moet aan die Beheerliggam gerig word.
2. Die beslissing van die Beheerliggam is finaal en betrokkenis sal daarby berus.
3. **Beheerliggam: President-Jurg Odendaal, Komp. Sekretarisse-David Engela en Thea Opperman en organiseerders-Conrad en Adri Grevé.**

J. Prys oorhandiging en afsluiting

Die afsluiting is 'n vleisbraai na spel op die laaste Donderdag van die kompetisie - 2 Mar 2023. Tydens die geleentheid sal die wenprys oorhandig word.

K. Inskrywingsgeld

Inskrywing is R300.00 per speler. Dit word aangewend vir die prysgeld en koste van die braai.

L. Ontstaan van Twilight Gemengde Pare Kompetisie

Die breinkind van Jas Collen het in die 1974 / 1975 seisoen die lig gesien. Die eerste wedstryde is op die destydse Yskor Rolbalkklub se bane gespeel. Skriftelike toestemming moes van die Noord Transvaalse Rolbal Vereniging (tans BGN) verkry word dat die spelers in sosiale drag mag speel. Inskrywingsgeld was R2.00 per span en die wenspan moes die eerste rondte drank koop! Met die skuif van die Klub na die Zwartkop Buiteklub is die tradisie voortgesit. Toe die Zwartkop Rolbalkklub sy deure sluit het die kompetisie na Centurion Rolbalkklub geskuif (2017) vanwaar ons met trots daarmee voortgaan.

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Organisers

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Centurion Bowling Club:

Twilight Mixed Pairs

2024 Season

The Teams Are Competing For a Floating Trophy; Sponsored by JAS Collen

Competition Rules.

A Mixed Pairs;

1. Bowling Shoes must be worn at all times although players may play in whites or any sports wear
2. Play will commence not later than 17h00 (5pm.) on the day of play. (Depending on the weather)
3. Each game shall be played over 15 ends with **three bowls** (Three bowl pairs).
4. **No trial ends are allowed**

B Method of Scoring;

1. At the end of each 5 ends (skin), the winning side gets 2 points and in the event of peals, each side gets 1 point.
2. At the end of play, the winning team or side gets 4 points, or, if in the event of peals each side gets 2 points.
3. A total of 10 points could be obtained in one game.
4. Example: Say team A has, at the end of skin 1 the most shots. They get two points. If they score the most shots for skin 3, they get another two points. Their total points now are 4. If they also win the game on total shots (ends 1-15) they get the winning points of 4. Total points for team A is 8. If the opponents won the second skin they get 2 points.

C Re- spotting the Jack;

If, in any time during play, the Jack passes completely outside the Boundaries or if a rebounding Jack comes to rest to a distance less than 20 meters from the mat line, **the Jack shall be re-spotted on the 2 meter mark;**

Rule B3.1 & B3.2 shall apply. See Laws 56.5.2 and 56.5.3 and sub Laws.

D Default;

In the event of a default, the offending team will receive nil (0) points and nil (0) score, whilst the opposing team will receive ten (10) match points and ten (10) score.

E Substitutes;

You may substitute one player in any match.

F Finishing a round

Rounds to be played on the drawn date. If, for any reason other than described in paragraph, (G - Inclement Weather), you cannot play, points will be allocated as described in Paragraph G

G Inclement Weather;

1. In the event of no play or if play is stopped before five (5) completed ends, each

team shall receive 5 points.

2. If a set/s has / have been completed, the points already scored shall count.
The remaining points will be shared.

H Winners / Draw;

1. The competition will be played on a drawn basis as shown on the drawn charts.
2. After round one, winners will play winners and no team shall play twice against any other team.
 - 2.1 The Competition Secretaries and Organisers will do the drawing for the first round.
 - 2.2 For all consecutive rounds the **results of the previous round** will be the baseline for the draw. The team scores are sorted on points (max 10) and shot difference
 - 2.3 The teams at the top of the list (1st and 2nd) will play against each other, 3rd and 4th against each other etc
 - 2.4 If teams 1 and 2 already played each other, team 1 will play against team 3 and team 2 against team 4, etc
3. The competition will be played on seven (7) consecutive weeks.
4. The winners of the competition is the team with the highest points.
5. When two or more teams have equal points, the shot difference shall count;
6. If there is still no winner, Rule 28. 4,5 & 6 of the Laws of the Game shall apply;
 - 6.1 If there are still not a winner, the teams in contest shall play a sudden death end on the green to determine the winner;
 - 6.2 If a no-shot is scored, another end shall be played till a winner can be determined. (Law 20.3)

I Disputes

1. Disputes/Complaints of any nature to be submitted to the Controlling Body
2. The decision by the Controlling body is final.
3. ***Controlling Body: The President-Jurg Odendaal, Competition Secretaries- David Engela and Thea Opperman and Organisers -Conrad and Adri Grevè***

J Prize giving and Braai

The prize giving and Braai will be on the last Thursday of the competition- 2 Mar 2023

K Entry Fee;

The entry fee of R300-00 per player will go towards the Braai and Prize money.

L History;

Jas Collen, Founder / Originator of the Twilight Mixed Pairs in 1974 / 1975 at the Prestigious Iscor Bowling Club. The entry fee was only R2-00 per team. The winning team bought the drinks and permission to play in social clothing had to be in writing from the Northern Transvaal Bowling Association. (Now BGN)
When the Club moved to Zwartkop Country Club, the tradition continued and when the Zwartkop Bowls Club closed, the competition moved to Centurion Bowls Club (2017).
We are proud to host and to continue the tradition.

Organisers

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Reels hersien op 26 Des 2023